

What Do I See?

How to make:

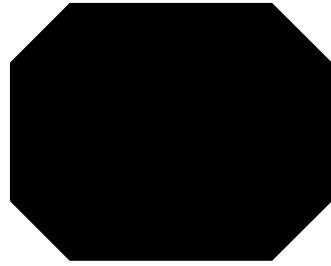
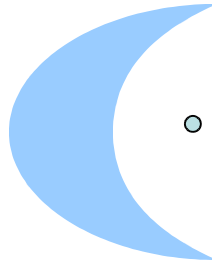
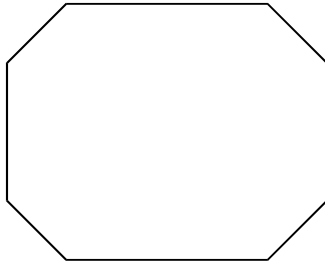
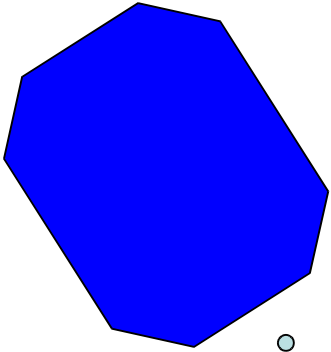
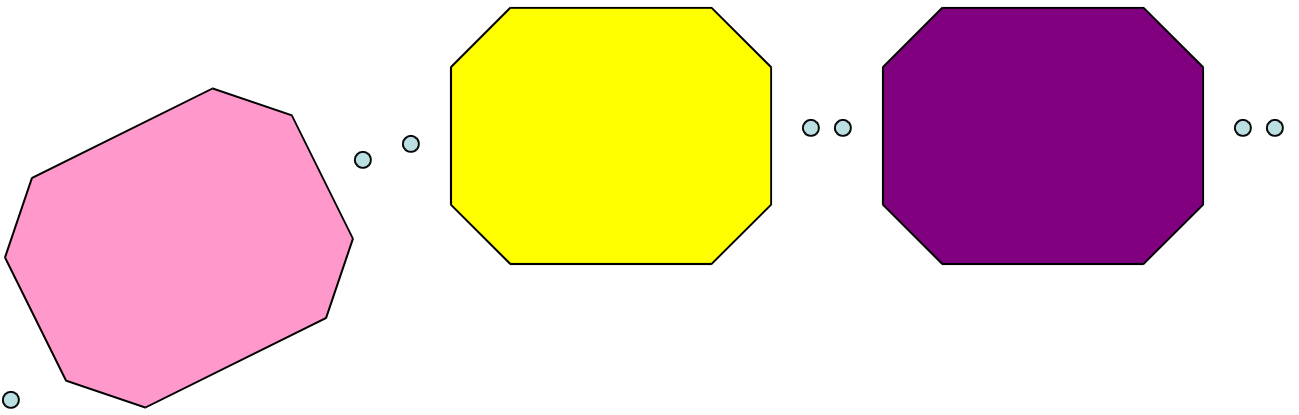
- Print off both game pages. You can attach the pages to an open file folder or you can attach and laminate the pages.
- Use beans, playing pieces or any other similar item for game markers.
- You also need one penny.

How to play:

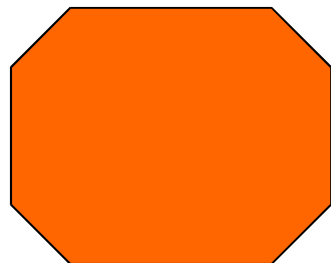
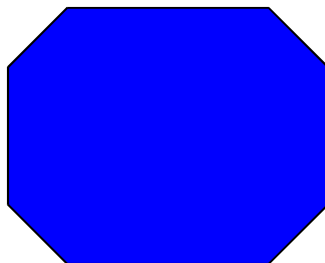
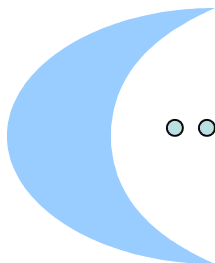
- Let the youngest child play first, then let the player on the right of the youngest player play next (and so on).
- You are on the way to school. On your way to school, you must cross the colored stone path. Let's see who can be the first person to reach the school!
- To play, have children take turns tossing a penny. If the penny lands on heads – the child moves one space. If it lands on tails, the child moves 2 spaces.
- When a child lands on a space they need to say the name of the color (in Arabic) and then look about the room and say “Anna Shoof” (I see) and name something in their surroundings that is that color (preferably in Arabic). If they do not know the name of the item in Arabic – break out the dictionary and find out! This will be a learning experience for both you and your child! Another variation is to provide the children with very colorful pictures – a field of wildflowers, a busy city, etc. and have them point out in the picture what represents that color. I have attached a few sample pictures I found on the internet. Another option is to cut out pictures (printed by computer or from magazines) – such as purple grapes – and have a lot of different items with different colors – I would paste the pictures onto index cards. Put them out on the floor before your child and when they land on a color – they must find a picture card that has that color.
- If a child lands on one of the blue moons, they get to go again! The child to reach the school first wins!

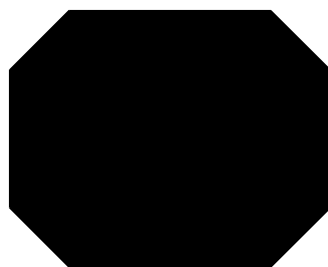
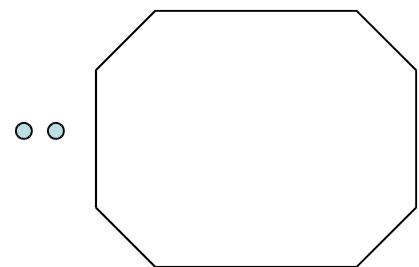
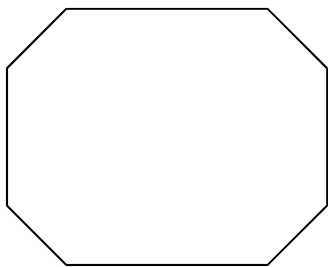
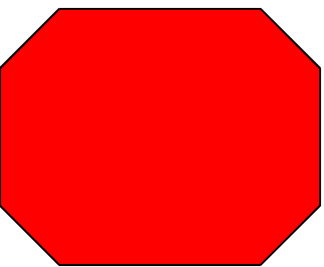
Note: If you do not have an item in your immediate surroundings that is the color the child lands on – take a children's picture book out or look out your window and see if you can find something for that color.

A variation of this game can also be played in the car – obviously without the board. Simply name a color (in Arabic) and have your children name an item (preferably in Arabic) they see out the window that is that color. This is similar to “I Spy with my little eye” for those that are familiar with that game.



What Do





I See?

